

MMM		MMM	AAAAAAAAAA	CCCCCCCCCCCC	RRRRRRRRRRRR	0000000000		
MMM		MMM	AAAAAAAAAA	CCCCCCCCCCCC	RRRRRRRRRRRR	0000000000		
MMM		MMM	AAAAAAAAAA	CCCCCCCCCCCC	RRRRRRRRRRRR	0000000000		
MMMMMMM	MMMMMMM	AAA	AAA	CCC	RRR	RRR	000	000
MMMMMMM	MMMMMMM	AAA	AAA	CCC	RRR	RRR	000	000
MMMMMMM	MMMMMMM	AAA	AAA	CCC	RRR	RRR	000	000
MMM	MMM	MMM	AAA	AAA	CCC	RRR	RRR	000
MMM	MMM	MMM	AAA	AAA	CCC	RRR	RRR	000
MMM	MMM	MMM	AAA	AAA	CCC	RRR	RRR	000
MMM		MMM	AAA	AAA	CCC	RRRRRRRRRRRR	000	000
MMM		MMM	AAA	AAA	CCC	RRRRRRRRRRRR	000	000
MMM		MMM	AAA	AAA	CCC	RRRRRRRRRRRR	000	000
MMM		MMM	AAAAAAAAAAAAAAAA	CCC	RRR	RRR	000	000
MMM		MMM	AAAAAAAAAAAAAAAA	CCC	RRR	RRR	000	000
MMM		MMM	AAAAAAAAAAAAAAAA	CCC	RRR	RRR	000	000
MMM		MMM	AAA	AAA	CCC	RRR	RRR	000
MMM		MMM	AAA	AAA	CCC	RRR	RRR	000
MMM		MMM	AAA	AAA	CCC	RRR	RRR	000
MMM		MMM	AAA	AAA	CCCCCCCCCCCC	RRR	RRR	0000000000
MMM		MMM	AAA	AAA	CCCCCCCCCCCC	RRR	RRR	0000000000
MMM		MMM	AAA	AAA	CCCCCCCCCCCC	RRR	RRR	0000000000

MAC
VO4

```

000000 HH HH DDDDDDDDD 000000 UU UU TTTTTTTTTT
000000 HH HH DDDDDDDDD 000000 UU UU TTTTTTTTTT
00 00 HH HH DD DD 00 00 UU UU TT
00 00 HH HH DD DD 00 00 UU UU TT
00 00 HH HH DD DD 00 00 UU UU TT
00 00 HH HH DD DD 00 00 UU UU TT
00 00 HHHHHHHHHH DD DD 00 00 UU UU TT
00 00 HHHHHHHHHH DD DD 00 00 UU UU TT
00 00 HH HH DD DD 00 00 UU UU TT
00 00 HH HH DD DD 00 00 UU UU TT
00 00 HH HH DD DD 00 00 UU UU TT
00 00 HH HH DD DD 00 00 UU UU TT
00 00 HH HH DD DD 00 00 UU UU TT
000000 HH HH DDDDDDDDD 000000 UUUUUUUUUU
000000 HH HH DDDDDDDDD 000000 UUUUUUUUUU

```

```

LL          IIIIII          SSSSSSSS
LL          IIIIII          SSSSSSSS
LL          II             SS
LL          II             SS
LL          II             SS
LL          II             SS
LL          II             SSSSSS
LL          II             SSSSSS
LL          II             SS
LL          II             SS
LL          II             SS
LL          II             SS
LLLLLLLLLLLL IIIIII          SSSSSSSS
LLLLLLLLLLLL IIIIII          SSSSSSSS

```


(2) 59
(3) 77
(4) 156

DECLARATIONS
MAC\$OBJHDROUT OUTPUT OBJECT MODULE HEADER RECORDS
OUTPUT GLOBAL SYMBOL DIRECTORY

```
0000 1      .TITLE  MAC$OHDOUT      OUTPUT OBJECT MODULE HEADER INFO
0000 2      .IDENT  'V04-000'
0000 3
0000 4
0000 5 *****
0000 6 *
0000 7 *  COPYRIGHT (c) 1978, 1980, 1982, 1984 BY
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0000 23 *  SOFTWARE ON EQUIPMENT WHICH IS NOT SUPPLIED BY DIGITAL.
0000 24 *
0000 25 *
0000 26 *****
0000 27
0000 28
0000 29 ++
0000 30 FACILITY:      VAX MACRO ASSEMBLER OBJECT LIBRARY
0000 31
0000 32 ABSTRACT:
0000 33
0000 34 The VAX-11 MACRO assembler translates MACRO-32 source code into object
0000 35 modules for input to the VAX-11 LINKER.
0000 36
0000 37 ENVIRONMENT:  USER MODE
0000 38
0000 39 AUTHOR: Benn Schreiber, CREATION DATE: 20-AUG-78
0000 40
0000 41 MODIFIED BY:
0000 42
0000 43 V03-002 MTR0033      Mike Rhodes      22-Apr-1983
0000 44 Allow removal of the blank psect if its not referenced.
0000 45
0000 46 V03-001 MTR0031      Mike Rhodes      12-Apr-1983
0000 47 Add code following WRT_GSD to support the .LINK directive.
0000 48
0000 49 V02.03 PCG0002      Peter George      16-Apr-1981
0000 50 Set DBGOUT flag to prevent filtering of debugger
0000 51 records for abs psects. Also, filter out symbols
0000 52 in abs psects that are not referenced by rel psects.
0000 53
0000 54 V02.02 CNH0039      Chris Hume        7-Oct-1980
0000 55 Closed off a few remaining object record length checking
0000 56 errors. (IODAT.MAR 02.08, P2ACT1.MAR 02.09)
0000 57 --
```



```

0000 59          .SBTTL  DECLARATIONS
0000 60 :
0000 61 : INCLUDE FILES:
0000 62 :
0000 63 :
0000 64 :
0000 65 : MACROS:
0000 66 :
0000 67          $MAC_OBJCODDEF          ;DEFINE OBJECT CODE RECORD TYPES
0000 68          $MAC_SYMBLKDEF          ;DEFINE SYMBOL BLOCK OFFSETS
0000 69          $MAC_CTLFLGDEF          ;DEFINE CONTROL FLAGS
0000 70
0000 71 :
0000 72 : EQUATED SYMBOLS:
0000 73 :
0000 74
00000000 75          .PSECT  MAC$RO_CODE_P2,NOWRT,GBL, LONG

```



```
0000 77 .SBTTL MAC$OBJHROUT OUTPUT OBJECT MODULE HEADER RECORDS
0000 78
0000 79 :++
0000 80 : FUNCTIONAL DESCRIPTION:
0000 81 :
0000 82 : THIS ROUTINE OUTPUTS THE OBJECT MODULE HEADER RECORDS AT THE
0000 83 : BEGINNING OF PASS 2. THESE INCLUDE THE GSD RECORDS.
0000 84 :
0000 85 :--
0000 86
0000 87 MAC$OBJHROUT::
03 6B 2E E2 0000 88 BBSS #FLGSV_DBGOUT,(R11),..+4 ;SET DEBUGGER RECORD FLAG
5A 0000 CF 9E 0004 89 MOVAB W^MAC$AB_OBJBUF,R10 ;POINT TO OBJECT BUFFER
0000 6A 00 90 0009 90 MOVB #OBJ$C_HDR,(R10) ;SET RECORD TYPE
0000 CF 8A 9A 000C 91 MOVZBL (R10)+,W^MAC$GL_RECTYP ;MAKE TYPE VISIBLE FOR MAC$WRTOBJ
8A 00 90 0011 92 MOVB #OBJ$C_HDR_MHD,(R10)+ ;MODULE HEADER RECORD
8A 8A 94 0014 93 CLRB (R10)+ ;STRUCTURE LEVEL 0
8A 0200 8F B0 0016 94 MOVW #512,(R10)+ ;RECORD SIZE MAX IS 512 BYTES
001B 95
001B 96 : OUTPUT TITLE INFORMATION
001B 97 :
50 0000 CF 9E 001B 98 MOVAB W^MAC$AB_TITLE,R0 ;POINT TO TITLE STRING
51 60 9A 0020 99 MOVZBL (R0),R1 ;GET COUNT OF TITLE CHARACTERS
50 00000000 EF 9E 0025 100 BNEQ 10$ ;IF NEQ THERE WAS A TITLE STATEMENT
51 60 9A 002C 101 MOVAB MAC$AB_DEF_TITL,R0 ;POINT TO DEFAULT TITLE STRING
51 51 D6 002F 102 MOVZBL (R0),R1 ;GET LENGTH OF DEFAULT TITLE
6A 60 51 28 0031 103 10$: INCL R1 ;COPY COUNT BYTE ALSO
5A 53 D0 0035 104 MOVCL R1,(R0),(R10) ;COPY INTO OBJECT BUFFER
0038 105 MOVL R3,R10 ;UPDATE CODE POINTER
0038 106
0038 107 : OUTPUT IDENT
0038 108 :
50 0000 CF 9E 0038 109 MOVAB W^MAC$AB_IDENT,R0 ;POINT TO IDENT STRING
51 80 9A 003D 110 MOVZBL (R0)+,R1 ;GET LENGTH OF IDENT
8A 0C 13 0040 111 BEQL 20$ ;IF EQL NO IDENT--USE DEFAULT
6A 8A 51 90 0042 112 MOVB R1,(R10)+ ;SET LENGTH OF IDENT INTO BUFFER
6A 60 51 28 0045 113 MOVCL R1,(R0),(R10) ;COPY IDENT INTO BUFFER
5A 53 D0 0049 114 MOVL R3,R10 ;UPDATE POINTER
8A 06 11 004C 115 BRB 30$ ;CONTINUE
8A 01 90 004E 116 20$: MOVB #1,(R10)+ ;DEFAULT LENGTH OF 1 CHARACTER
8A 30 90 0051 117 MOVB #^A/O/,(R10)+ ;DEFAULT IDENT = 'O'
0054 118
0054 119 : OUTPUT ASSEMBLY DATE/TIME AND PATCH DATE/TIME
0054 120 :
63 6A 0000 CF 11 28 0054 121 30$: MOVCL #17,W^MAC$AB_ATIM_BUF,(R10) ;PUT ASSEMBLY TIME INTO BUFFER
11 20 6E 00 2C 005A 122 MOVCL #0,(SP),#^A/-/,#17,(R3) ;BLANK FILL PATCH TIME
5A 53 D0 0060 123 MOVL R3,R10 ;UPDATE POINTER
FF9A 30 0063 124 BSBW MAC$WRTOBJ ;WRITE THE MODULE HEADER RECORD
0066 125
0066 126 : OUTPUT SUBHEADER RECORDS
0066 127 :
50 8A 01 90 0066 128 MOVB #OBJ$C_HDR_LNM,(R10)+ ;LANGUAGE PROCESSOR SUB-HEADER RECORD
00000000 EF 9E 0069 129 MOVAB MAC$AB_VERSION,R0 ;POINT TO VERSION STRING
51 80 9A 0070 130 MOVZBL (R0)+,R1 ;GET LENGTH OF VERSION STRING
6A 60 51 28 0073 131 MOVCL R1,(R0),(R10) ;COPY INTO OBJECT BUFFER
5A 53 D0 0077 132 MOVL R3,R10 ;UPDATE BUFFER POINTER
FF83 30 007A 133 BSBW MAC$WRTOBJ ;WRITE OUT THE RECORD
```



```
0000'DF 8A 02 90 007D 134 :  
0000'CF 28 007D 135 : OUTPUT COMMAND LINE  
5A 53 D0 007D 136 :  
FF72' 30 0080 137 :  
0087 138 :  
0088 139 :  
008B 140 :  
008E 141 :  
008E 142 :  
008E 143 : OUTPUT TITLE SUB-TEXT  
008E 144 :  
50 8A 03 90 008E 145 :  
0000'CF D0 0091 146 :  
0B 13 0096 147 :  
6A 0000'CF 50 28 0098 148 :  
5A 53 D0 009E 149 :  
06 11 00A1 150 :  
8A 01 90 00A3 151 80$:  
8A 20 90 00A6 152 :  
0000'CF 01 9A 00A9 153 90$:  
FF4F' 30 00AE 154 :  
MOV B #OBJ$C_HDR_SRC,(R10)+ :COMMAND LINE  
MOV C3 W^MAC$GL_CMDLEN,@W^MAC$GL_CMDLIN,- :COPY COMMAND LINE  
R10) :INTO CODE BUFFER  
MOV L R3,R10 :UPDATE CODE POINTER  
BSW MAC$WRTOBJ :OUTPUT THE RECORD  
MOV B #OBJ$C_HDR_TTL,(R10)+ :TITLE RECORD  
MOV L W^MAC$GL_TTX_SIZ,R0 :GET LENGTH OF TITLE SUB-TEXT  
BEQ L 80$ :IF EQL NONE  
MOV C3 R0,W^MAC$AB_HD_TSTRG,(R10) :COPY SUB-TEXT INTO BUFFER  
MOV L R3,R10 :UPDATE POINTER  
BRB 90$ :CONTINUE  
MOV B #1,(R10)+ :IF NONE USE DEFAULT  
MOV B #^A/ /,(R10)+ :SPACE IS DEFAULT  
MOV ZBL #OBJ$C_GSD,W^MAC$GL_RECTYP :NEXT RECORD IS GSD  
BSW MAC$WRTOBJ :WRITE OUT LAST HEADER RECORD
```

```
00B1 156 .SBTTL OUTPUT GLOBAL SYMBOL DIRECTORY
00B1 157
56 0000'CF D0 00B1 158 MGVL W^MAC$GL_LINK_PTR,R6 ;POINT TO LINKED SYMBOL LIST
67 13 00B6 159 BEQL GSD_DONE ;IF EQL NO SYMBOL LIST
00B8 160 :
00B8 161 : CHAIN THROUGH THE SYMBOL TABLE (ALREADY FORMED INTO A LINKED LIST)
00B8 162 : AND OUTPUT SYMBOLS TO OBJECT CODE
00B8 163 :
00B8 164 .DEBUG WRT_GSD
00B8 165
00B8 166 WRT_GSD:
09 0C B3 00B8 167 BITW #SYMSM_GLOBL!SYMSM_EXTRN,- ;GLOBAL OR EXTERNAL?
A6 5C 13 00BA 168 SYMSW_FLAG(R6)
57 09 A6 09 E0 00BC 169 BEQL 60$ ;IF EQL NO
52 09 A6 0B E1 00BE 170 BBS #SYMSV_EPT,SYMSW_FLAG(R6),60$ ;YES--BRANCH IF EPT
00C3 171 BBC #SYMSV_REL_PSECT,- ;IF NOT REFERENCED IN A REL PSECT
00C8 172 SYMSW_FLAG(R6),60$ ;THEN DO NOT OUTPUT RECORD
00C8 173 :
00C8 174 : SYMBOL IS GLOBAL OR EXTERNAL, AND IS NOT AN EPT
00C8 175 :
00C8 176 $OBJ_OUTBYT_0 #OBJ$C_GSD_SYM ;SYMBOL DEFINITION
00CB 177 $OBJ_OUTBYT_0 #0 ;DATA TYPE (UNKNOWN?)
03 09 A6 50 D4 00CE 178 CLRL R0 ;ASSUME REFERENCE
00 00 00 00 E1 00D0 179 BBC #SYMSV_DEF,SYMSW_FLAG(R6),20$ ;IS SYMBOL DEFINED?
50 02 9A 00D5 180 MOVZBL #SYMSF_DEF,R0 ;YES
03 09 A6 04 E0 00D8 181 20$: BBS #SYMSV_ABS,SYMSW_FLAG(R6),30$ ;IS SYMBOL ABSOLUTE?
50 08 88 00DD 182 BISB #SYMSF_REL,R0 ;NO--MARK AS RELOCATABLE
03 09 A6 01 E1 00E0 183 30$: BBC #SYMSV_WEAK,SYMSW_FLAG(R6),40$ ;IS SYMBOL WEAKLY DEFINED?
50 01 88 00E5 184 BISB #SYMSF_WEAK,R0 ;YES--MARK AS SUCH
00E8 185 40$: $OBJ_OUTBYT_0 R0 ;OUTPUT FLAGS (LOW BYT OE)
00EB 186 $OBJ_OUTBYT_0 #0 ;OUTPUT FLAGS (HIGH BYT OE)
1A 09 A6 00 E1 00EE 187 BBC #SYMSV_DEF,SYMSW_FLAG(R6),50$ ;BRANCH IF NOT DEFINITION
50 0C A6 9A 00F3 188 MOVZBL SYMSB_SEG(R6), R0 ;GET THE PSECT INDEX
0A 13 00F7 189 BEQL 45$ ;DON'T FIDDLE WITH THE ABS PSECT!
07 E0 00F9 190 BBS #SYMSV_REF,- ;IF THE BLANK PSECT HASN'T BEEN REF'D
02 00000009'EF 00FB 191 PSECT$BLANK+SYMSW_FLAG,45$ ;IT'LL BE REMOVED. DECR THE PSECT
50 D7 0101 192 DECL R0 ;NUMBER TO PRESERVE ALIGNMENT.
0103 193 45$: $OBJ_OUTBYT_0 R0 ;OUTPUT SYMBOL PSECT INDEX
55 05 A6 9E 0106 194 MOVAB SYMSL_VAL(R6),R5 ;POINT TO SYMBOL VALUE
FEF3' 30 010A 195 BSBW MAC$OUT_LW ;WRITE VALUE TO OBJECT CODE
FEF0' 30 010D 196 50$: BSBW MAC$SYMNAMOUT ;WRITE OUT SYMBOL NAME
0000'8F 5A B1 0110 197 CMPW R10,#MAC$AB_OBJWRN ;ROOM FOR ANOTHER SYMBOL?
03 1F 0115 198 BLSSU 60$ ;IF LSS YES
FEE6' 30 0117 199 BSBW MAC$WRTOBJ ;NO--DUMP THE BUFFER
56 66 D0 011A 200 60$: MOVL (R6),R6 ;LINK TO NEXT SYMBOL
99 12 011D 201 BNEQ WRT_GSD ;LOOP IF THERE IS MORE
011F 202 :
011F 203 : GSD HAS BEEN OUTPUT
011F 204 :
011F 205 70$:
011F 206 GSD_DONE:
0000'CF 06 9A 011F 207 MOVZBL #OBJ$C_LNK,W^MAC$GL_RECTYP ;ASSUME LINKER OPTION RECORDS PRESENT
0001'8F 5A B1 0124 208 CMPW R10,#MAC$AB_OBJBUF+T ;FLUSH BUFFER IF ANYTHING THERE
03 1B 0129 209 BLEQU 10$ ;IF LEQ NOTHING THERE
FED2' 30 012B 210 BSBW MAC$WRTOBJ
012E 211 :
012E 212 : WRITE OUT THE LINKER OPTION RECORD(S).
```


MAC\$OHDOU
V04-000

OUTPUT OBJECT MODULE HEADER INFO
OUTPUT GLOBAL SYMBOL DIRECTORY

E 15

16-SEP-1984 02:11:03 VAX/VMS Macro V04-00
5-SEP-1984 01:49:24 [MACRO.SRC]OHDOU.MAR;1

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00000000'GF	00	FB	012E	213	: 10\$:	CALLS #0, G^MAC\$WRT_LNKOPT : WRITE THE RECORDS. MOVZBL #OBJ\$C_TIR,W^MAC\$GL_RECTYP : ASSUME TIR FROM NOW ON BBCC #FLG\$V_DBGOUT,(R11),.+4 : CLEAR DEBUGGER OUTPUT FLAG RSB .END
0000'CF	02	9A	012E	214		
03 6B	2E	E5	0135	215		
		05	013A	216		
			013E	217		
			013F	218		
			013F	219		

MAC\$OHDOU
Symbol table

OUTPUT OBJECT MODULE HEADER INFO

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VAX/VMS Macro V04-00
[MACRO.SRC]OHDOU.MAR;1

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EOMSC_ABORT = 00000003
EOMSC_ERROR = 00000002
EOMSC_SUCCESS = 00000000
EOMSC_WARNING = 00000001
FLGSM_ALLCHR = 00000001
FLGSM_BOL = 00000002
FLGSM_CHKLPND = 00100000
FLGSM_COMPEXPR = 00000004
FLGSM_CONT = 00000008
FLGSM_CRF = 40000000
FLGSM_CRSEEN = 00000001
FLGSM_DATRPT = 00000010
FLGSM_DBGOUT = 00004000
FLGSM_DLMSTR = 00008000
FLGSM_ENDMCH = 00000020
FLGSM_EVALEXPR = 00000040
FLGSM_EXPOPT = 00000080
FLGSM_EXTERR = 00010000
FLGSM_EXTWRN = 00020000
FLGSM_FIRSTLN = 00000200
FLGSM_IFSTAT = 00800000
FLGSM_IIF = 00400000
FLGSM_INSERT = 00000100
FLGSM_IRPC = 20000000
FLGSM_LEXOP = 00000002
FLGSM_LSTXST = 00000200
FLGSM_MAC2COL = 00000800
FLGSM_MACL = 00000800
FLGSM_MACLTB = 08000000
FLGSM_MACTXT = 00010000
FLGSM_MEBLST = 00001000
FLGSM_MOREARG = 00002000
FLGSM_MOREINP = 00000008
FLGSM_NEWPND = 00000400
FLGSM_NOREF = 01000000
FLGSM_NTTYPEPC = 00000020
FLGSM_NULCHR = 00040000
FLGSM_OBJXST = 00200000
FLGSM_OPNDCHK = 00000100
FLGSM_OPRND = 00002000
FLGSM_OPTVFLIDX = 00001000
FLGSM_ORDLST = 00020000
FLGSM_P2 = 00004000
FLGSM_RPTIRP = 10000000
FLGSM_SEQFIL = 02000000
FLGSM_SKAN = 00008000
FLGSM_SPECOP = 00000004
FLGSM_SPLALL = 04000000
FLGSM_STOIMF = 00040000
FLGSM_SYM2COL = 00000400
FLGSM_TOCLG = 00080000
FLGSM_UPAFLG = 00000010
FLGSM_UPDFIL = 00000080
FLGSM_UPMARG = 00000040
FLGSM_XCRF = 80000000
FLGSM_ALLCHR = 00000000
FLGSM_BOL = 00000001

FLGSM_CHKLPND = 00000014
FLGSM_COMPEXPR = 00000002
FLGSM_CONT = 00000003
FLGSM_CRF = 0000001E
FLGSM_CRSEEN = 00000020
FLGSM_DATRPT = 00000004
FLGSM_DBGOUT = 0000002E
FLGSM_DLMSTR = 0000002F
FLGSM_ENDMCH = 00000005
FLGSM_EVALEXPR = 00000006
FLGSM_EXPOPT = 00000007
FLGSM_EXTERR = 00000030
FLGSM_EXTWRN = 00000031
FLGSM_FIRSTLN = 00000029
FLGSM_IFSTAT = 00000017
FLGSM_IIF = 00000016
FLGSM_INSERT = 00000008
FLGSM_IRPC = 0000001D
FLGSM_LEXOP = 00000021
FLGSM_LSTXST = 00000009
FLGSM_MAC2COL = 0000002B
FLGSM_MACL = 0000000B
FLGSM_MACLTB = 0000001B
FLGSM_MACTXT = 00000010
FLGSM_MEBLST = 0000000C
FLGSM_MOREARG = 0000002D
FLGSM_MOREINP = 00000023
FLGSM_NEWPND = 0000000A
FLGSM_NOREF = 00000018
FLGSM_NTTYPEPC = 00000025
FLGSM_NULCHR = 00000032
FLGSM_OBJXST = 00000015
FLGSM_OPNDCHK = 00000028
FLGSM_OPRND = 0000000D
FLGSM_OPTVFLIDX = 0000002C
FLGSM_ORDLST = 00000011
FLGSM_P2 = 0000000E
FLGSM_RPTIRP = 0000001C
FLGSM_SEQFIL = 00000019
FLGSM_SKAN = 0000000F
FLGSM_SPECOP = 00000022
FLGSM_SPLALL = 0000001A
FLGSM_STOIMF = 00000012
FLGSM_SYM2COL = 0000002A
FLGSM_TOCLG = 00000013
FLGSM_UPAFLG = 00000024
FLGSM_UPDFIL = 00000027
FLGSM_UPMARG = 00000026
FLGSM_XCRF = 0000001F
GSD_DONE = 0000011F R 03
MAC\$AB_ATIM_BUF ***** X 03
MAC\$AB_DEF_TITL ***** X 03
MAC\$AB_HD_TSTRG ***** X 03
MAC\$AB_IDENT ***** X 03
MAC\$AB_OBJBUF ***** X 03
MAC\$AB_OBJWRN ***** X 03
MAC\$AB_TITLE ***** X 03

MAC\$AB_VERSION ***** X 03
MAC\$GL_CMDLEN ***** X 03
MAC\$GL_CMDLIN ***** X 03
MAC\$GL_LINK_PTR ***** X 03
MAC\$GL_RECTYP ***** X 03
MAC\$GL_TTX_SIZ ***** X 03
MAC\$OBJHDROUT 00000000 RG 03
MAC\$OUT_LW ***** X 03
MAC\$SYMMAMOUT ***** X 03
MAC\$WRTOBJ ***** X 03
MAC\$WRT_LNKOPT ***** X 03
OBJ\$C_EOM_ABORT = 00000003
OBJ\$C_EOM_ERR = 00000002
OBJ\$C_EOM_OK = 00000000
OBJ\$C_EOM_WRN = 00000001
OBJ\$C_GSD = 00000001
OBJ\$C_GSD_SYM = 00000001
OBJ\$C_HDR = 00000000
OBJ\$C_HDR_LNM = 00000001
OBJ\$C_HDR_MHD = 00000000
OBJ\$C_HDR_SRC = 00000002
OBJ\$C_HDR_TTL = 00000003
OBJ\$C_LNK = 00000006
OBJ\$C_TIR = 00000002
OPF\$M_LASTOPR = 00002000
OPF\$M_OPTEXP = 00001000
OPF\$V_LASTOPR = 0000000D
OPF\$V_OPTEXP = 0000000C
PSC\$B_NAME = 00000004
PSC\$B_SEG = 0000000C
PSC\$B_UNUSED = 0000000B
PSC\$K_BLKSI2 = 00000013
PSC\$K_NO_OPTNS = 0000000A
PSC\$L_CURLOC = 0000000F
PSC\$L_LINK = 00000000
PSC\$L_MAXLGTH = 00000005
PSC\$M_ABS = FFFFFFFF7
PSC\$M_ALIGNFLG = 00004000
PSC\$M_ALLOPTNS = 000003FF
PSC\$M_BYTE = 00004000
PSC\$M_CON = FFFFFFFFB
PSC\$M_DEFAULT = 000001C8
PSC\$M_EXE = 000000C0
PSC\$M_GBL = 00000010
PSC\$M_LCL = FFFFFFFEF
PSC\$M_LIB = 00000002
PSC\$M_LONG = 00004800
PSC\$M_NOEXE = FFFFFFFBF
PSC\$M_NOPIC = FFFFFFFFE
PSC\$M_NORD = FFFFFFFF7
PSC\$M_NOSHR = FFFFFFFDF
PSC\$M_NOVEC = FFFFFFFDF
PSC\$M_NOWRT = FFFFFFFEF
PSC\$M_OVR = 00000004
PSC\$M_PAGE = 00006400
PSC\$M_PIC = 00000001
PSC\$M_QUAD = 00004C00

MAC\$OHDOU
Symbol table

OUTPUT OBJECT MODULE HEADER INFO

G 15

16-SEP-1984 02:11:03
5-SEP-1984 01:49:24

VAX/VMS Macro V04-00
[MACRO.SRC]OHDOU.MAR;1

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PSC\$M_RD = 00000080
PSC\$M_REL = 00000008
PSC\$M_SHR = 00000020
PSC\$M_USR = FFFFFFFD
PSC\$M_VEC = 00000200
PSC\$M_WORD = 00004400
PSC\$M_WRT = 00000180
PSC\$S_ALIGNMENT = 00000004
PSC\$V_ALIGNFLG = 0000000E
PSC\$V_ALIGNMENT = 0000000A
PSC\$V_EXE = 00000006
PSC\$V_GBL = 00000004
PSC\$V_LIB = 00000001
PSC\$V_OVR = 00000002
PSC\$V_PIC = 00000000
PSC\$V_RD = 00000007
PSC\$V_REL = 00000003
PSC\$V_SHR = 00000005
PSC\$V_VEC = 00000009
PSC\$V_WRT = 00000008
PSC\$W_FLAG = 00000009
PSC\$W_OPTIONS = 0000000D
PSECT\$BLANK *****
SYMSB_NAME 00000004
SYMSB_SEG 0000000C
SYMSB_TOKEN 0000000B
SYMSF_DEF = 00000002
SYMSF_REL = 00000008
SYMSF_UNI = 00000004
SYMSF_VALIDATE = 00000010
SYMSF_WEAK = 00000001
SYMSK_BLKSI2 0000000D
SYMSK_MAXLEN = 0000001F
SYMSL_LINK 00000000
SYMSL_VAL 00000005
SYMSM_ABS = 00000010
SYMSM_ASN = 00000100
SYMSM_CRFO = 00002000
SYMSM_DEBUG = 00000020
SYMSM_DEF = 00000001
SYMSM_DELMAC = 00000200
SYMSM_EPT = 00000200
SYMSM_EXTRN = 00000008
SYMSM_GLOBL = 00000004
SYMSM_LOCAL = 00000040
SYMSM_ODBG = 00000400
SYMSM_REF = 00000080
SYMSM_RELPSECT = 00000800
SYMSM_SUPR = 00004000
SYMSM_WEAK = 00000002
SYMSM_XCRF = 00001000
SYMSV_ABS = 00000004
SYMSV_ASN = 00000008
SYMSV_CRFO = 0000000D
SYMSV_DEBUG = 00000005
SYMSV_DEF = 00000000
SYMSV_DELMAC = 00000009

x 03

SYMSV_EPT = 00000009
SYMSV_EXTRN = 00000003
SYMSV_GLOBL = 00000002
SYMSV_LOCAL = 00000006
SYMSV_ODBG = 0000000A
SYMSV_REF = 00000007
SYMSV_RELPSECT = 0000000B
SYMSV_SUPR = 0000000E
SYMSV_WEAK = 00000001
SYMSV_XCRF = 0000000C
SYMSW_FLAG 00000009
TIRSC_STO_L = 00000016
TIRSC_STO_LW = 00000016
WRT_GSD 000000B8
X1 = 00000033
X2 = 00080000

R D 03

+-----+
! Psect synopsis !
+-----+

PSECT name	Allocation	PSECT No.	Attributes
. ABS .	00000000 (0.)	00 (0.)	NOPIC USR CON ABS LCL NOSHR NOEXE NORD NOWRT NOVEC BYTE
. BLANK .	00000000 (0.)	01 (1.)	NOPIC USR CON REL LCL NOSHR EXE RD WRT NOVEC BYTE
\$ABSS\$	00000013 (19.)	02 (2.)	NOPIC USR CON ABS LCL NOSHR EXE RD WRT NOVEC BYTE
MAC\$RO_CODE_P2	0000013F (319.)	03 (3.)	NOPIC USR CON REL GBL NOSHR EXE RD NOWRT NOVEC LONG

+-----+
! Performance indicators !
+-----+

Phase	Page faults	CPU Time	Elapsed Time
Initialization	35	00:00:00.02	00:00:01.59
Command processing	127	00:00:00.34	00:00:02.48
Pass 1	303	00:00:05.85	00:00:25.14
Symbol table sort	0	00:00:00.65	00:00:02.83
Pass 2	58	00:00:01.14	00:00:03.94
Symbol table output	21	00:00:00.11	00:00:00.38
Psect synopsis output	1	00:00:00.02	00:00:00.02
Cross-reference output	0	00:00:00.00	00:00:00.00
Assembler run totals	547	00:00:08.14	00:00:36.39

The working set limit was 1350 pages.

45919 bytes (90 pages) of virtual memory were used to buffer the intermediate code.

There were 40 pages of symbol table space allocated to hold 696 non-local and 13 local symbols.

219 source lines were read in Pass 1, producing 16 object records in Pass 2.

35 pages of virtual memory were used to define 34 macros.

+-----+
! Macro library statistics !
+-----+

Macro library name	Macros defined
_\$255\$DUA28:[MACRO.OBJ]MACRO.MLB;1	4
-\$255\$DUA28:[SYSLIB]STARLET.MLB;2	4
TOTALS (all libraries)	8

861 GETS were required to define 8 macros.

There were no errors, warnings or information messages.

MACRO/LIS=LIS\$:OHDOUT/OBJ=OBJ\$:OHDOUT MSRC\$:OHDOUT/UPDATE=(ENH\$:OHDOUT)+LIB\$:MACRO/LIB

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